



Computer  
Science

# **CSC 665-1: Advanced Topics in Probabilistic Graphical Models**

## **Graphical Models**

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# From Probabilities to Pictures

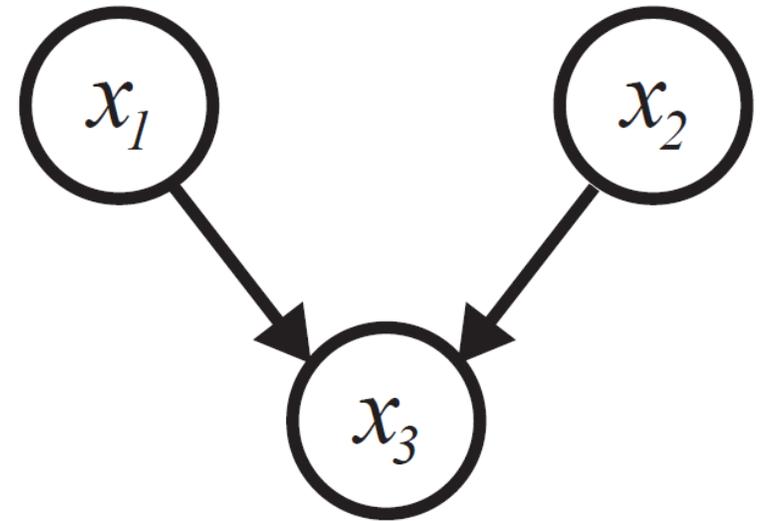
*A probabilistic graphical model allows us to pictorially represent a probability distribution\**

**Probability Model:**

$$p(x_1, x_2, x_3) = p(x_1)p(x_2)p(x_3 | x_1, x_2)$$



**Graphical Model:**

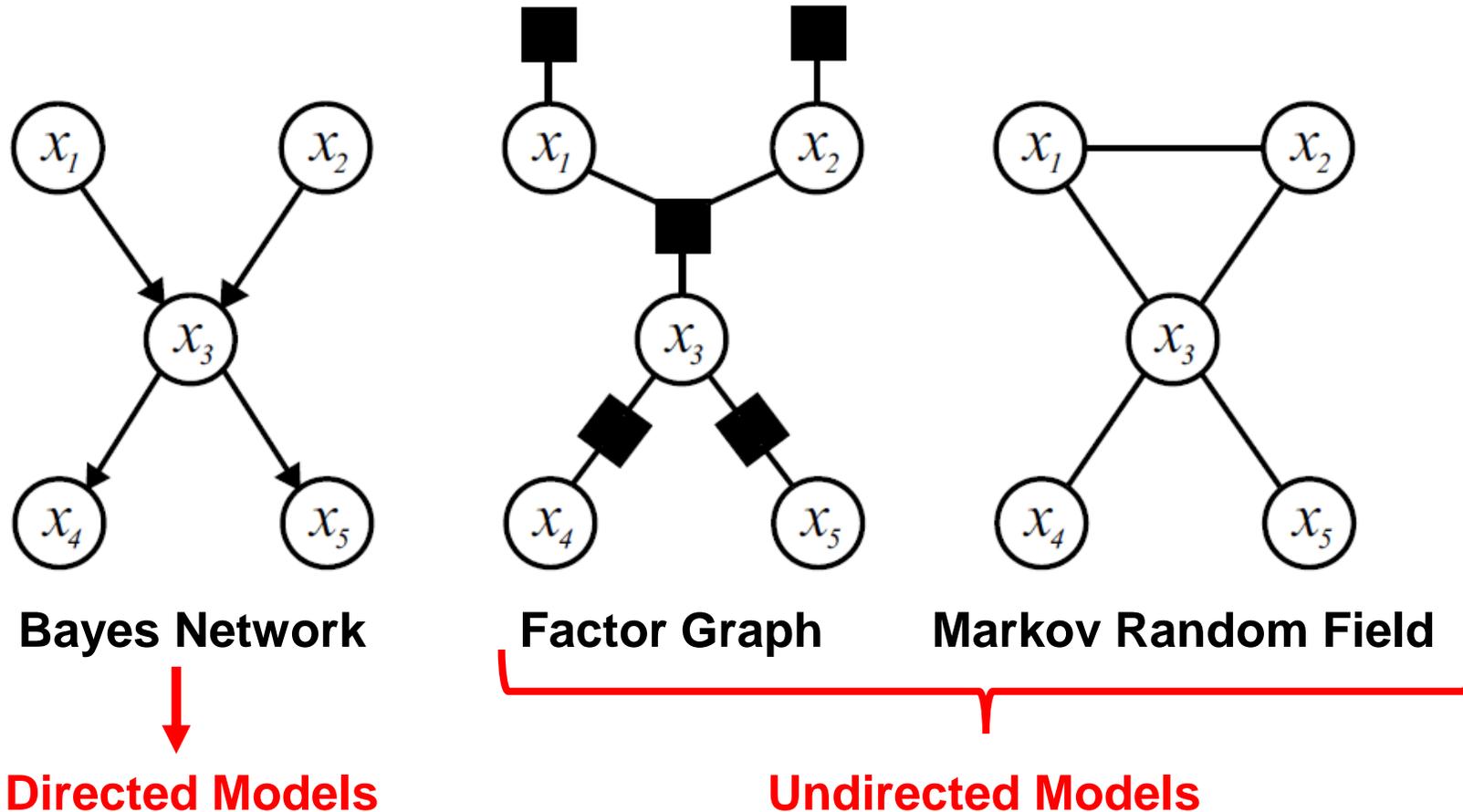


The graphical model structure *obeys* the factorization of the probability function in a sense we will formalize later

\* We will use the term “distribution” loosely to refer to a CDF / PDF / PMF

# Graphical Models

*A variety of graphical models can represent the same probability distribution*



# Factorized Probability Distributions

A probability distribution over RVs  $x = (x_1, \dots, x_d)$  can be written as a product of factors,

$$p(x) = \frac{1}{Z} \prod_{c \in \mathcal{C}} \psi_c(x_c)$$

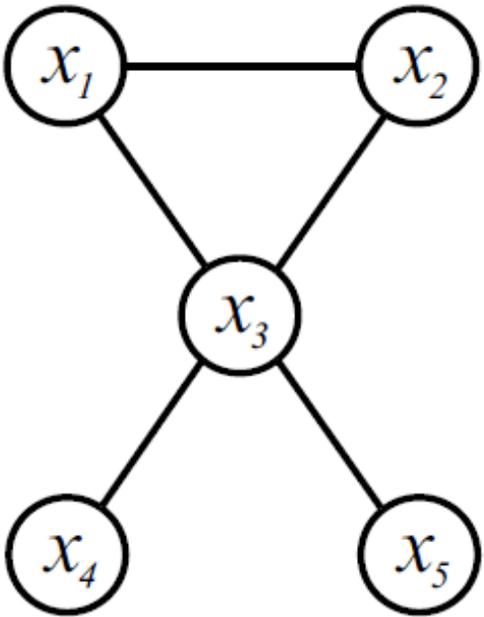
Where:

- $\mathcal{C}$  a collection of subsets of indices  $\{1, \dots, d\}$
- $\psi(\cdot)$  are nonnegative *factors* (or *potential functions*)
- $Z$  the normalizing constant (or *partition function*)

$$Z = \int \prod_{c \in \mathcal{C}} \psi_c(x_c) dx_c$$

# Undirected Graphical Models

A **graph**  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  is a set of vertices  $\mathcal{V}$  and edges  $\mathcal{E}$ . An edge  $(s, t) \in \mathcal{E}$  connects two vertices  $s, t \in \mathcal{V}$ .



In **undirected models** edges are specified irrespective of node ordering so that,

$$(s, t) \in \mathcal{E} \Leftrightarrow (t, s) \in \mathcal{E}$$

Distributions are typically specified with unknown normalization (easier to specify),

$$p(x) \propto \prod_{c \in \mathcal{C}} \psi_c(x_c)$$

# Markov Random Fields (MRFs)

A factor  $\psi_c(x_c)$  corresponds to a clique  $c \in \mathcal{C}$  (fully connected subgraph) in the MRF

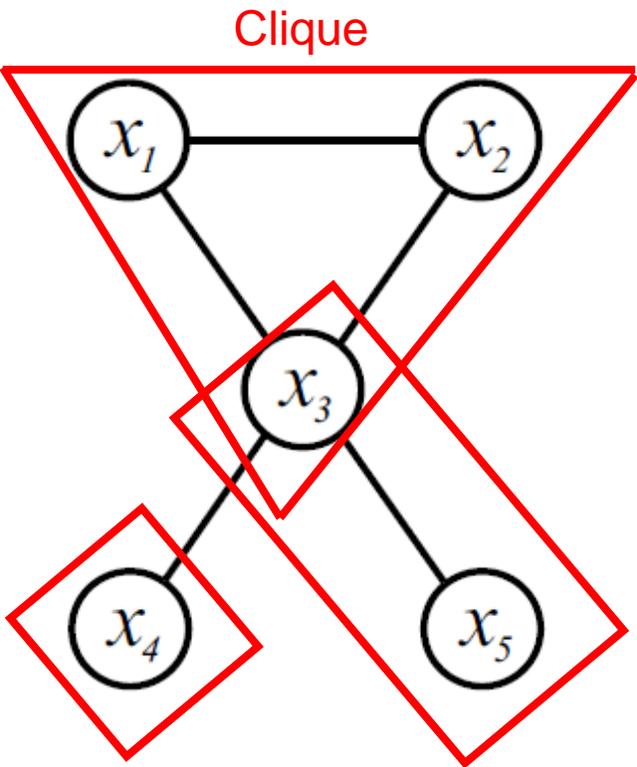
An MRF does not imply a unique factorization, for example all the following are “*valid*”:

$$\psi(x_1, x_2, x_3, x_4, x_5)$$

$$\psi(x_1, x_2, x_3)\psi(x_3, x_4)\psi(x_3, x_5)$$

$$\psi(x_1, x_2)\psi(x_2, x_3)\psi(x_1, x_3)\psi(x_3, x_4)\psi(x_3, x_5)$$

A factorization is *valid* if it satisfies the *Global Markov property*, defined by conditional independencies



# Conditional Independence (Undirected)

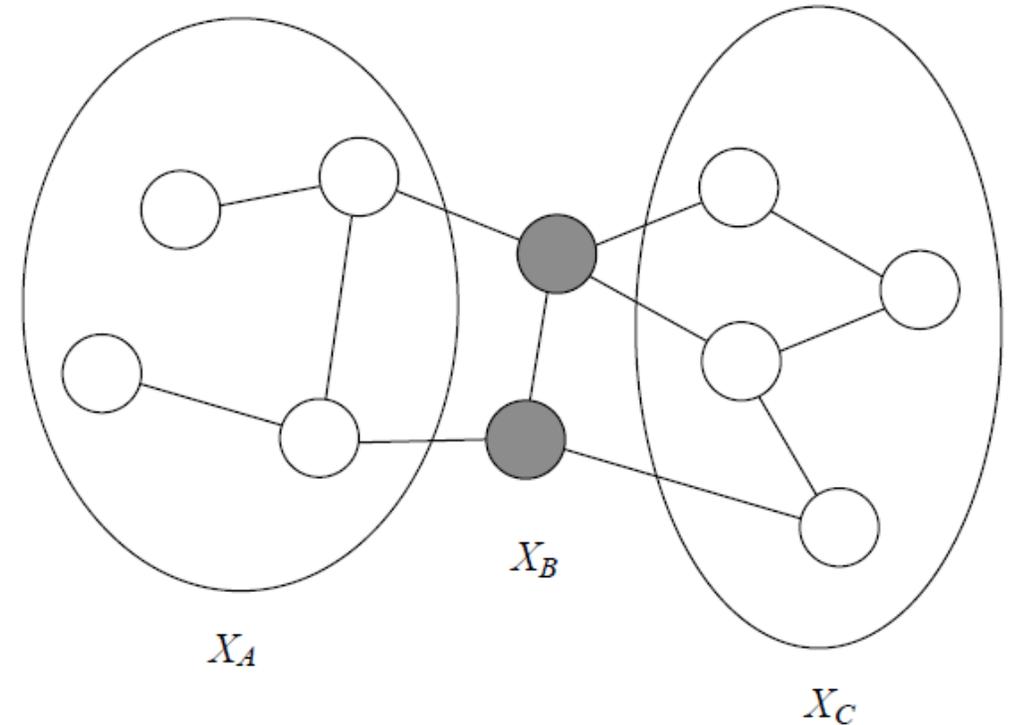
We say  $x_A$  and  $x_C$  are *independent* or  $x_A \perp x_C$  if:

$$p(x_A, x_C) = p(x_A)p(x_C)$$

We say they are *conditionally independent* or  $x_A \perp x_C \mid x_B$  if:

$$p(x_A, x_C \mid x_B) = p(x_A \mid x_B)p(x_C \mid x_B)$$

**Def.** We say  $p(x)$  is *globally Markov* w.r.t.  $\mathcal{G}$  if  $x_A \perp x_C \mid x_B$  in any separating set of  $\mathcal{G}$ .



**Conditional independence in undirected graphical models is defined by separating sets**

# Hammersley-Clifford Theorem

**Theorem (Hammersley-Clifford).** *Let  $\mathcal{C}$  denote the set of cliques of an undirected graph  $\mathcal{G}$ . A probability distribution defined as a normalized product of non-negative potential functions on those cliques is then always Markov with respect to  $\mathcal{G}$ :*

$$p(x) \propto \prod_{c \in \mathcal{C}} \psi_c(x_c)$$

*Conversely, any strictly positive density which is Markov with respect to  $\mathcal{G}$  can be represented in this factored form.*

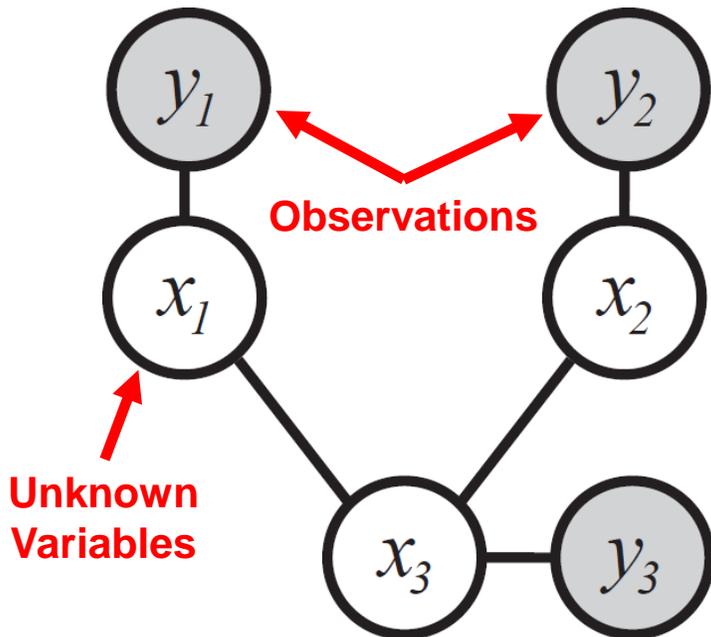
***A minimal factorization is one where all factors are maximal cliques (not a strict subset of any other clique) in the MRF***

# Pairwise Markov Random Field

*Often easier to specify and do inference on pairwise model*

$$p(x, y) \propto \prod_{s \in \mathcal{V}} \psi_s(x_s, y) \prod_{(s,t) \in \mathcal{E}} \psi_{st}(x_s, x_t)$$

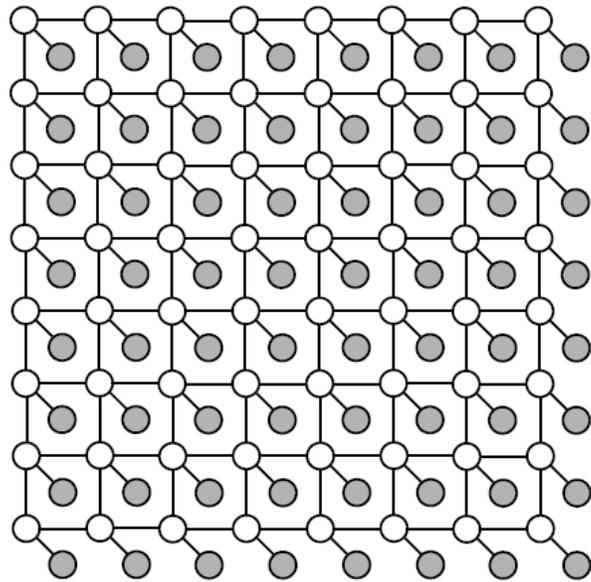
**Likelihood**                      **Prior**



## Restricted class of MRFs

- 2-node factor exists for every edge
- Explicit factorization of joint distribution
- High-order factors not always easily decomposed into pairwise terms

# Example: Image Segmentation



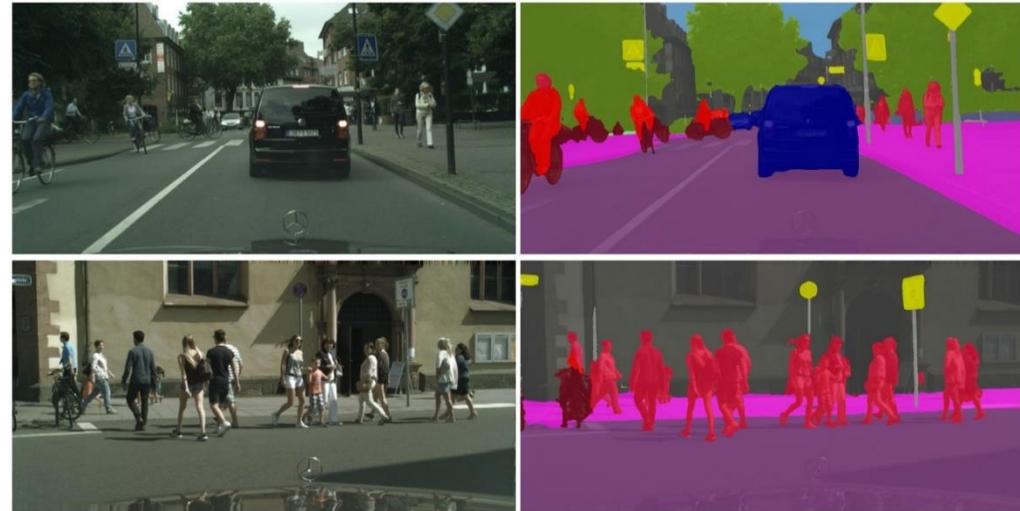
Notional figure only!



Don't need to know log-partition to specify model



[Source: Kundu, A. et al., CVPR16]



**Pairwise MRF energy:**  $-\log p(x, y) = \log Z + \sum_i \psi_i(x_i, y_i) + \sum_{(i,j)} \psi_{i,j}(x_i, x_j)$

*Low energy configurations = High probability*

**L2 Likelihood:**  $\psi_i(x_i, y_i) = \|x_i - y_i\|^2$     **Potts model:**  $\psi_{i,j}(x_i, x_j) = \mathbb{I}(x_i \neq x_j)$

*MAP (minimum energy) configuration = Piecewise constant regions*

# Factor Graphs

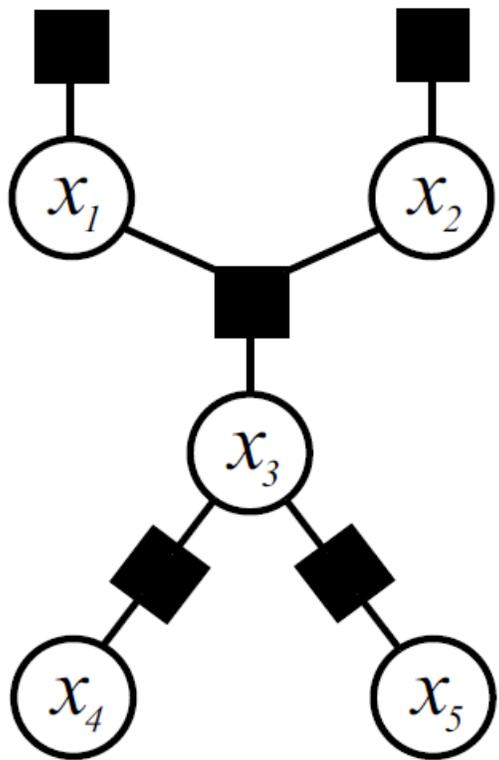
A *hypergraph*  $\mathcal{H} = (\mathcal{V}, \mathcal{F})$  where a *hyperedge*  $f \in \mathcal{F}$  is a subset of vertices  $f \subset \mathcal{V}$ .

Factor graphs explicitly encode factorization of distribution:

$$p(x) \propto \prod_{f \in \mathcal{F}} \psi_f(x_f)$$

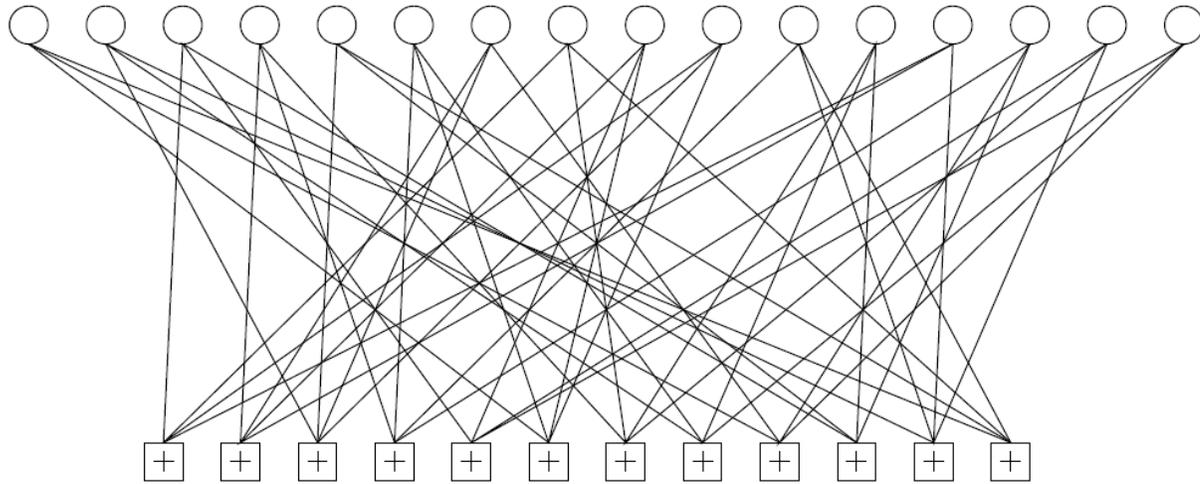
where  $x_f = \{x_i : i \in f\}$  the set of variables in factor  $f$ . For example:

$$\psi(x_1)\psi(x_2)\psi(x_1, x_2, x_3)\psi(x_3, x_4)\psi(x_3, x_5)$$



# Example: Low Density Parity Check Codes

Factor Graph Representation



Sparse Parity Check Matrix

$$\mathbf{H} =$$

	1			1	1			1						
		1			1				1					1
			1			1				1				
				1				1			1			
1					1				1					1
	1					1				1				
		1						1				1		
			1						1				1	
				1						1				1
					1						1			
						1						1		
							1						1	
1								1						

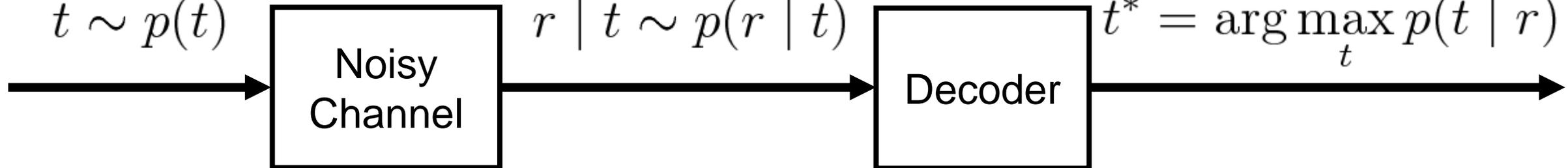
Transmitted Code

$$t \sim p(t)$$

Received Code

$$r \mid t \sim p(r \mid t)$$

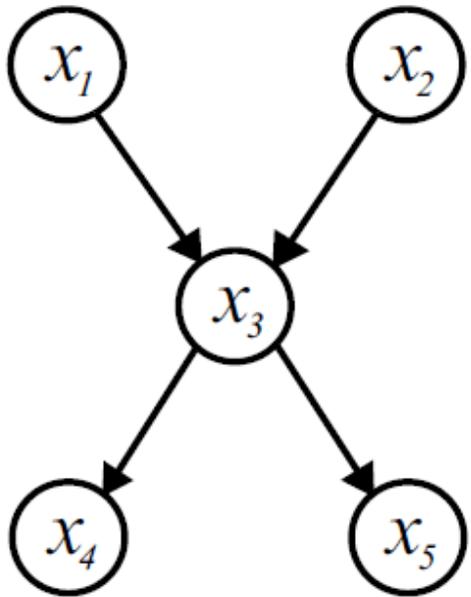
$$t^* = \arg \max_t p(t \mid r)$$





# Directed Graphs

**Def.** A directed graph is a graph with edges  $(s, t) \in \mathcal{E}$  (arcs) connecting parent vertex  $s \in \mathcal{V}$  to a child vertex  $t \in \mathcal{V}$



**Def.** Parents of vertex  $t \in \mathcal{V}$  are given by the set of nodes with arcs pointing to  $t$ ,

$$\text{Pa}(t) = \{s : (s, t) \in \mathcal{E}\}$$

Children of  $t \in \mathcal{V}$  are given by the set,

$$\text{Ch}(t) = \{t : (t, k) \in \mathcal{E}\}$$

Ancestors are parents-of-parents.

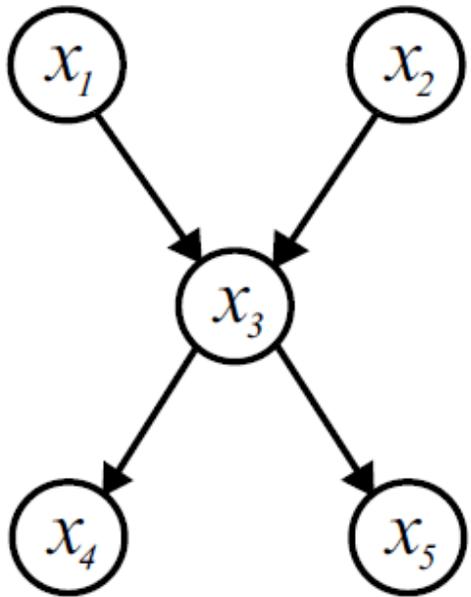
Descendants are children-of-children.

# Bayes Network

Model factors are normalized conditional distributions:

$$p(x) = \prod_{s \in \mathcal{V}} p(x_s \mid x_{\text{Pa}(s)})$$

 Parents of node  $s$



Directed acyclic graph (DAG) specifies factorized form of joint probability:

$$p(x_1)p(x_2)p(x_3 \mid x_1, x_2)p(x_4 \mid x_3)p(x_5 \mid x_3)$$

*Locally normalized factors yield globally normalized joint probability*

# Example: Gaussian Mixture Model

*Bayes nets are easily simulated via ancestral sampling*

## Probability Model

$$\pi \sim \text{Dirichlet}(\cdot)$$

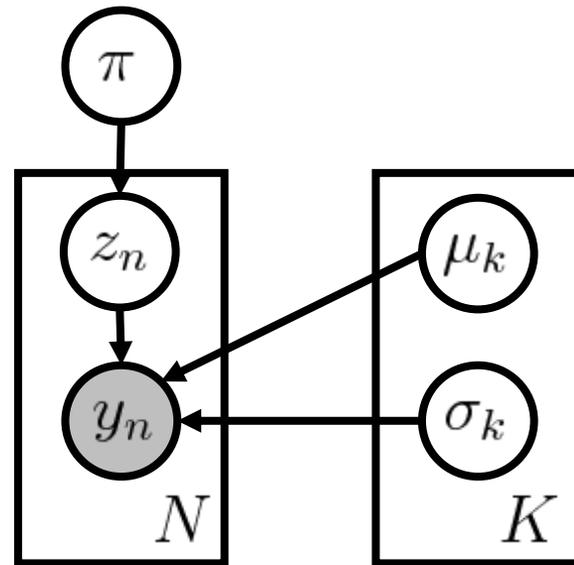
$$\mu_k \sim \mathcal{N}(\cdot)$$

$$\sigma_k \sim \text{Inv-Gamma}(\cdot)$$

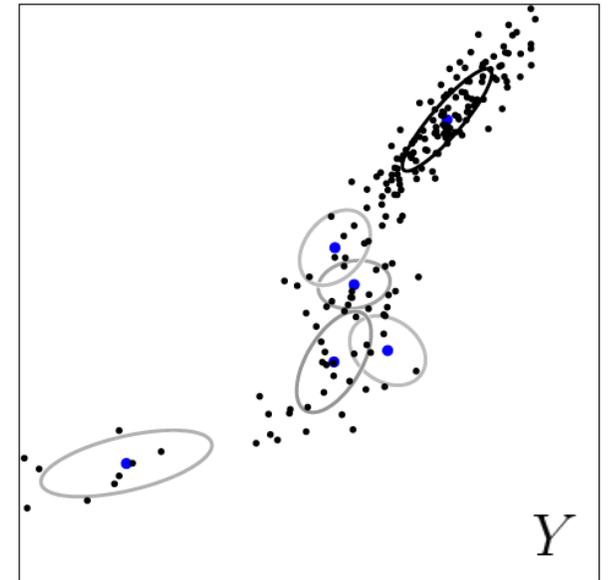
$$z_n \mid \pi \sim \text{Cat}(\pi)$$

$$y_n \mid z_n, \mu_{z_n}, \sigma_{z_n} \sim \mathcal{N}(\mu_{z_n}, \sigma_{z_n})$$

## Bayes Net



## Joint Sample



*Specification is more difficult than undirected models since each factor must be a normalized probability measure*

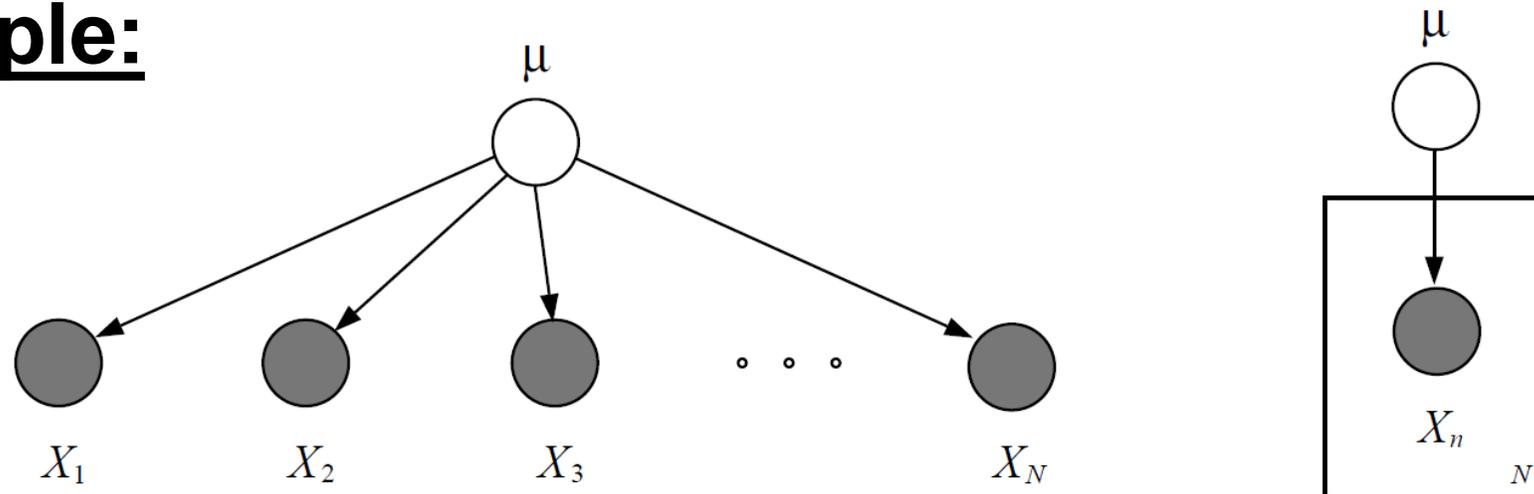
# Plate Notation

*Plates denote replication of elements*

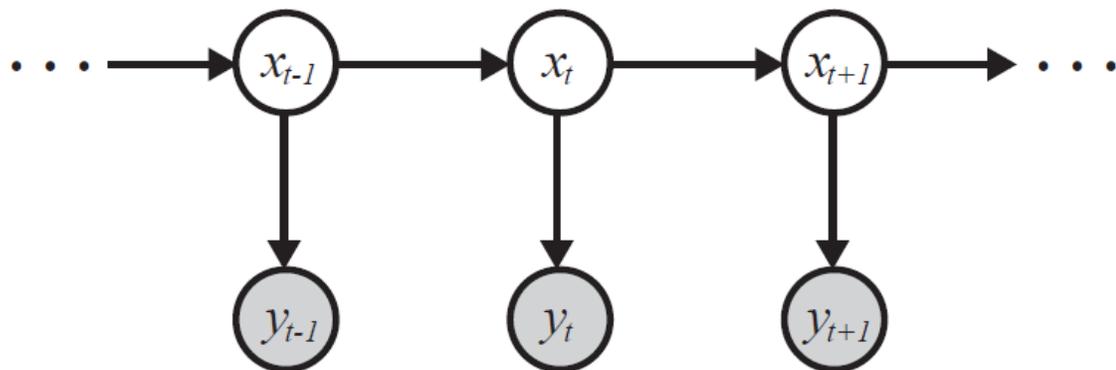
**Example:**



**Example:**



# Example: Linear Gaussian Dynamics System



Latent state  $x \in \mathbb{R}^D$  evolves according to linear dynamics.

Observations  $y \in \mathbb{R}^M$  are linear functions of the state.

## Conditional Probability Model:

$$x_t \mid x_{t-1} \sim \mathcal{N}(Ax_{t-1}, Q)$$

State Dynamics

Process Noise

$$y_t \mid x_t \sim \mathcal{N}(Cx_t, R)$$

Measurement Model

Observation Noise

## State-Space Model (equivalent):

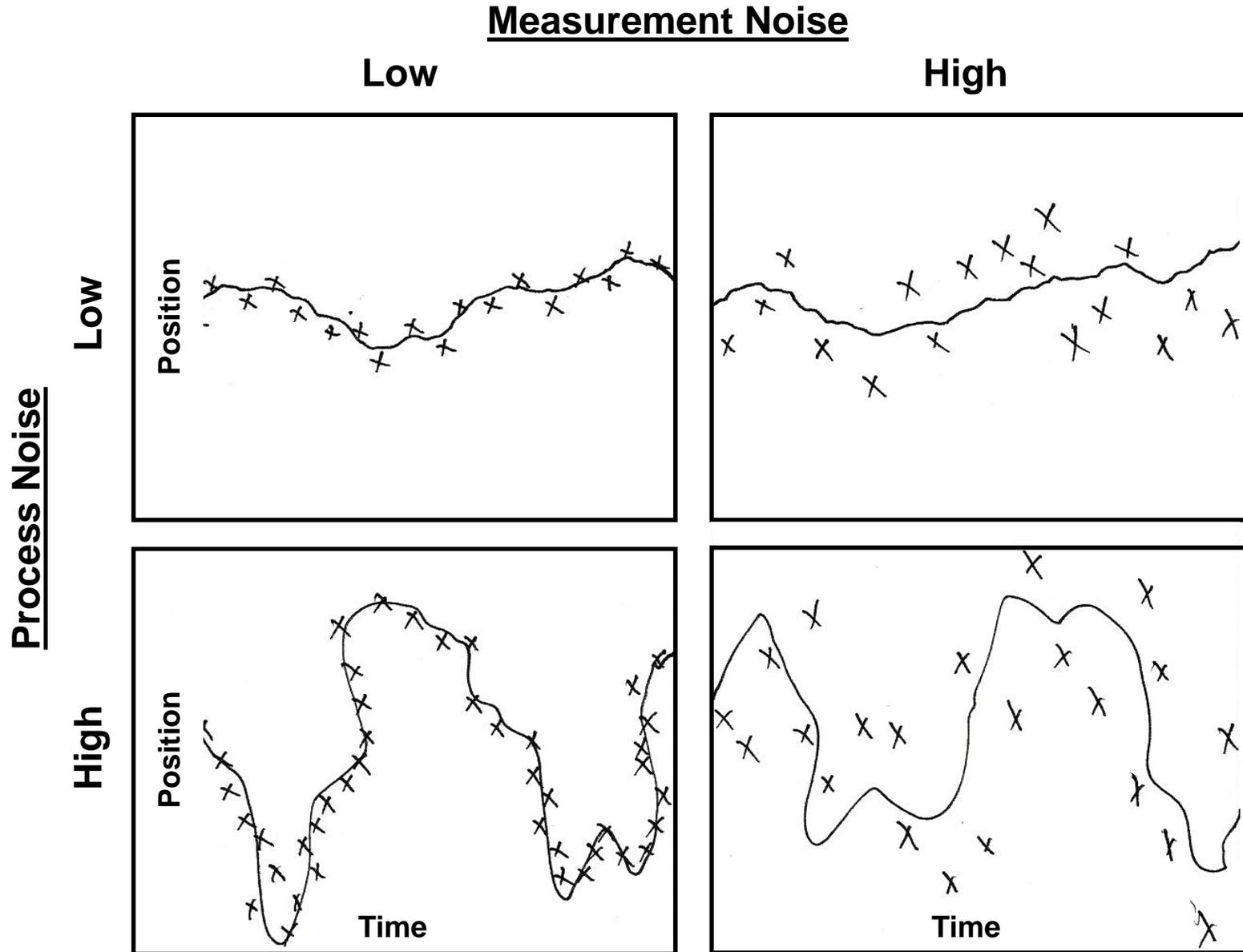
$$x_t = Ax_{t-1} + \epsilon \quad \text{where} \quad \epsilon \sim \mathcal{N}(0, Q)$$

Plant Equations

“White” Noise

$$y_t = Cx_t + \omega \quad \text{where} \quad \omega \sim \mathcal{N}(0, R)$$

# Example: Linear Gaussian Dynamical System

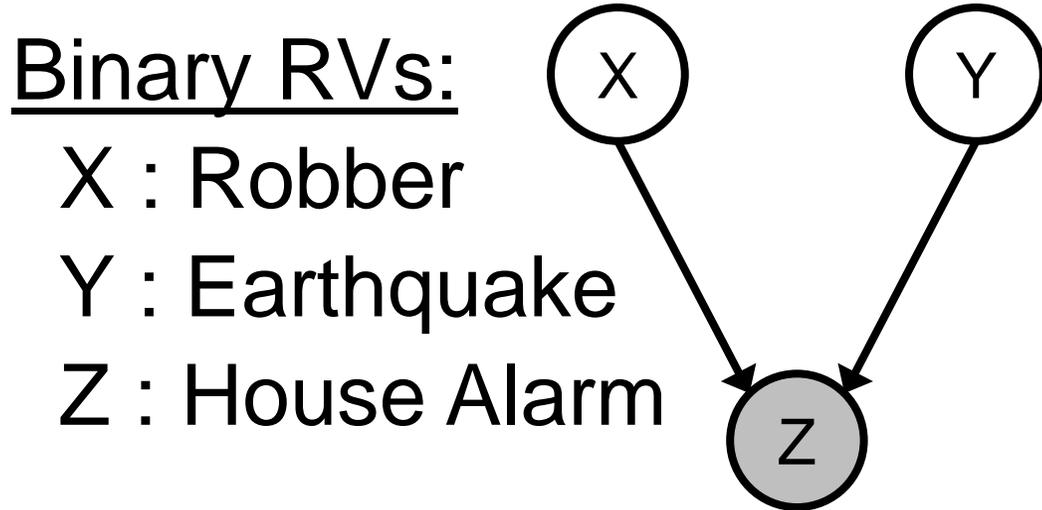


# Conditional Independence (Directed)

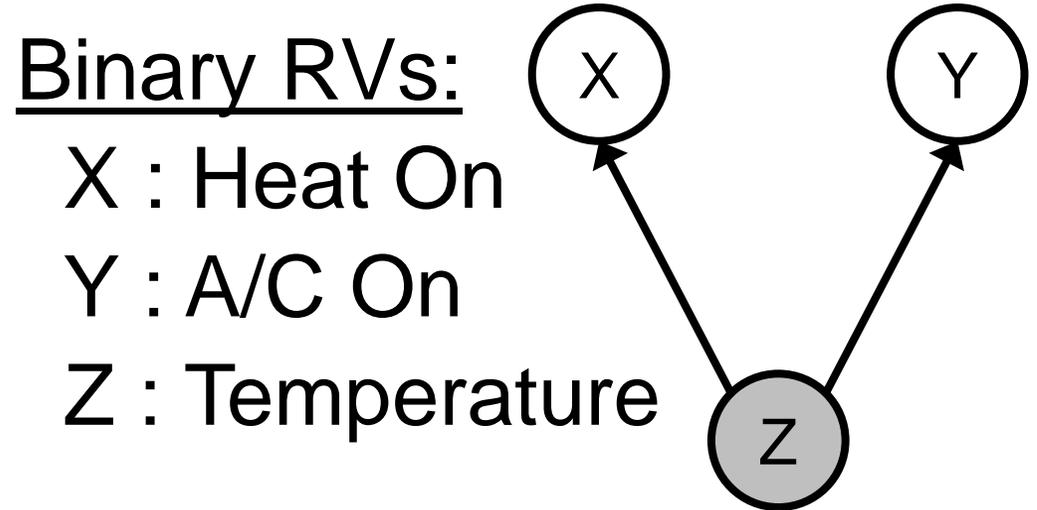
*Not as simple as graph separation in directed graphs...*

*“Explaining Away Evidence”*

$$p(z) \boxed{p(x | z)p(y | z)}$$



$$X \not\perp Y | Z$$

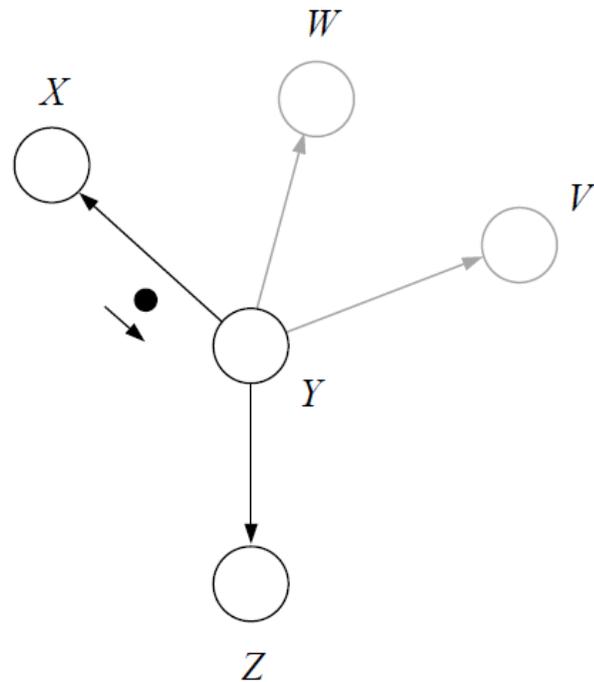


$$X \perp Y | Z$$

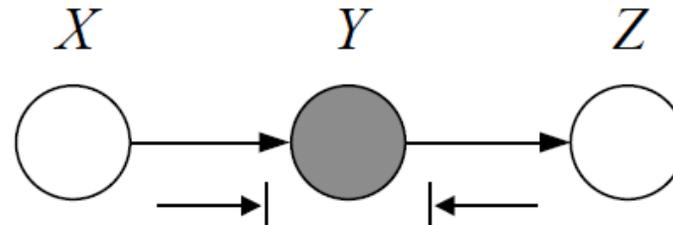
*Directed separation (d-separation) property indicates conditional independence in directed models.*

# Bayes Ball Algorithm

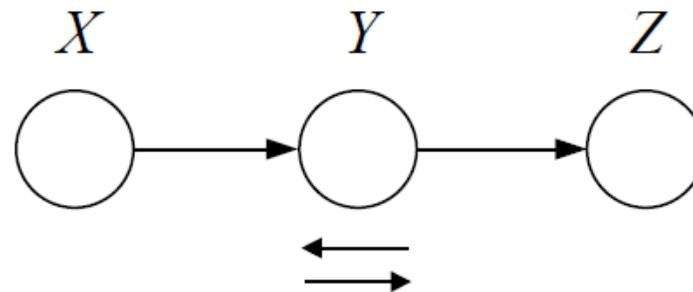
To test if  $x_A \perp\!\!\!\perp x_C \mid x_B$  imagine rolling a “ball” from each node in  $x_A$ . The “ball” follows certain rules defined by canonical 3-node subgraphs:



## Incoming & outgoing edges

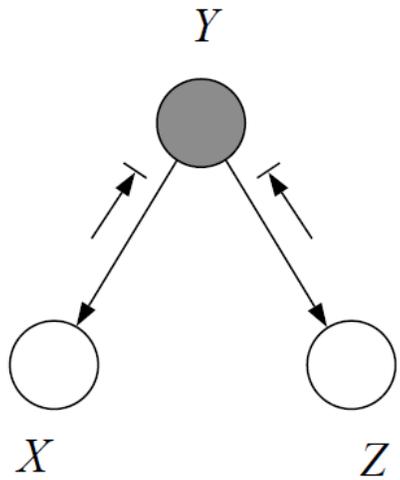


Y blocks the Bayes ball, acting as a d-separator.

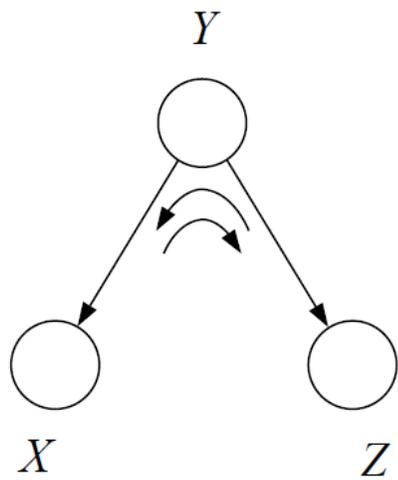


Y does not block. It is not a d-separator.

## Two Outgoing Arrows

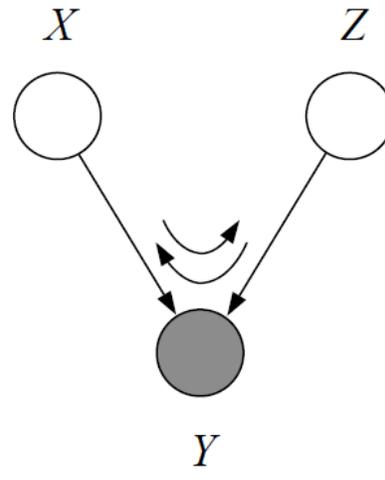


Y blocks

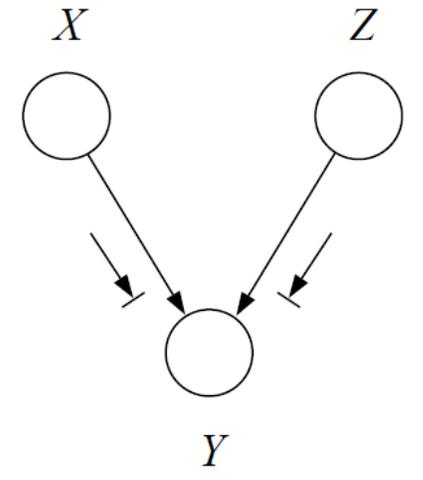


Y does not block

## Two Incoming Arrows



Y blocks

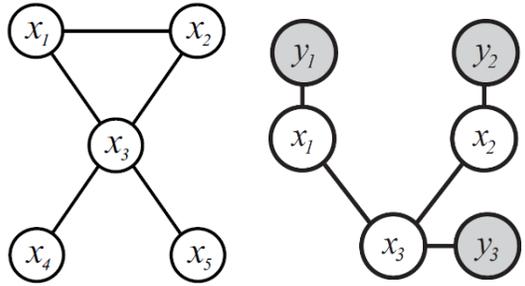


Y does not block

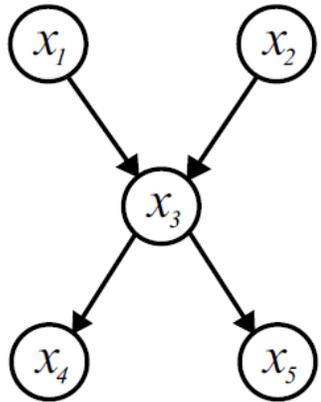
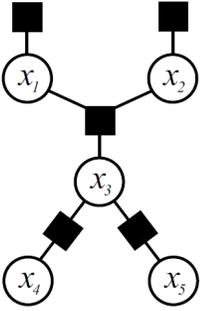
If a set  $x_B$  blocks for every node in  $x_C$  then  $x_A \perp\!\!\!\perp x_C \mid x_B$ .

Conversely, if a ball reaches *any* node in  $x_C$  then they are **not** conditionally independent.

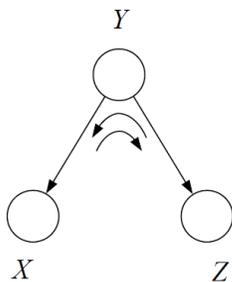
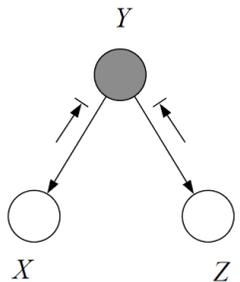
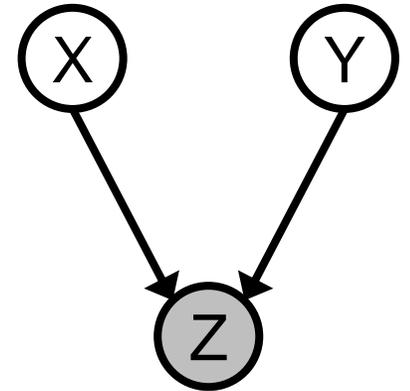
# Summary



Undirected models may be specified up to normalization. Factorization may not be unique for MRFs.



Directed models useful for product of locally-normalized conditional probabilities. Simplifies simulation via ancestral sampling. Conditional independence more difficult.



Conditional independence given by graph separation and d-separation for undirected / directed models.

