## "Sequential Neural Likelihood: Fast Likelihood-free Inference with Autoregressive Flows"

CSC696

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#### Overview

- 1.Likelihood-free inference
- 2.Neural density estimator
- 3.Sequential Neural Likelihood(SNL)
- 4.Experiments
- 5.Result
- 6.Discussion

## Likelihood free inference

1.Bayesian inference  $p(x | \theta) p(\theta)$ , likelihood  $p(x | \theta)$  computationally infeasible in general

#### 2. Approximate Bayesian Computation, Synthetic Likelihood

- require only the ability to generate data from the simulator
- simulate the model repeatedly, and use the simulated data to build estimates of the parameter posterior
- improves as the number of simulations increases, hard to compute
- especially if the simulator is expensive to run
- achieve a good trade-off accuracy and simulation cost.

- Train a Masked Autoregressive Flow on simulated data->p(x |  $\theta$ )
- Serves as an accurate model of the likelihood function
- During training, a Markov Chain Monte Carlo sampler selects the next Sequential Neural Likelihood
- Fast Likelihood-free Inference with Autoregressive Flows batch of simulations to run using the most up-to-date estimate of the likelihood function

#### Simulator model

- Takes a vector of parameters  $\theta =>$  Output a data vector x
- Sample  $p(x \mid \theta)$  by running the program
- X and a prior distribution  $p(\theta)$
- Estimating  $p(\theta \mid X) \propto p(X \mid \theta) p(\theta)$ .

#### Conditional neural density estimator

- Parametric model  $q_{\phi}$  (such as a neural network) controlled by a set of parameters  $\phi$
- Input: pair of datapoints (u, v)
- Output :conditional probability density  $q_{\phi}(u \mid v)$
- Training data: {Un, Vn}1:N
- Maximizing the total log probability  $\sum_n \log q_{\phi}(\mathbf{u}_n | \mathbf{v}_n)$
- $q_{\varphi}(u \mid v)$  will learn to approximate the conditional  $p(u \mid v)$ .

# Approximate posterior using Neural density estimator

- we obtain a set of samples  $\{\theta_n, X_n\}_{1:N}$  from the joint distribution  $p(\theta, x)$ , by  $\theta_n \sim p(\theta)$  and  $X_n \sim p(x | \theta_n)$  for n = 1, ..., N.
- we train  $q_{\varphi}$  using  $\{\theta_n, X_n\}_{1:N}$  as training data in order to obtain a global approximation of  $p(\theta \mid x)$ .
- Large number of simulations required enough training data accurate posterior fit
- Expensive

## Sequential Neural Posterior Estimation(SNPE)

- Reducing the number of simulations needed by conditional neural density estimation
- Generate parameter samples  $\theta_n$  from a proposal  $p^{\sim}(\theta)$  instead of the prior  $p(\theta)$
- Finds a good proposal  $p^{\sim}(\theta)$  by training the estimator  $q_{\phi}$  over a number of rounds, whereby in each round  $p^{\sim}(\theta)$  is taken to be the approximate posterior obtained in the round before
- For its neural density estimator, SNPE uses a Mixture Density Network, a feedforward neural network
- Input x output a Gaussian mixture over  $\theta$

#### Problems of SNPE

- Parameter samples follow  $p^{\sim}(\theta)$  instead of  $p(\theta)$
- Adjust posterior or proposed samples
- SNPE-A
- SNPE-B

#### SNPE-A

- Posterior  $q_{\phi}(\theta \mid X_0)$  is adjusted
- Dividing it by  $p^{(\theta)}$  and multiplying it by  $p(\theta)$ .
- SNPE-A restricts  $p^{(\theta)}$  to be Gaussian; since  $q_{\phi}(\theta \mid X_0)$  is a Gaussian mixture
- Problem:  $p^{\sim}(\theta)$  happens to have a smaller variance than any of the components of  $q_{\theta}(\theta \mid X_0)$ , the division yields a Gaussian with negative variance, from which the algorithm is unable to recover and thus is forced to terminate prematurely

#### SNPE-B

- Adjust parameter samples  $\theta_n$
- assigning them weights  $w_n = p(\theta_n)/p^{\sim}(\theta_n)$
- During training, the weighted log likelihood  $\sum_n w_n \log q_{\phi}(\theta_n | \mathbf{x}_n)$  is used instead of the total log likelihood  $\sum_n \log q_{\phi}(\mathbf{u}_n | \mathbf{v}_n)$
- Compared to SNPE-A, this method does not require the proposal p<sup>~</sup>
   (θ) to be Gaussian, and it does not suffer from negative variances
- However, the weights can have high variance, which may result in high-variance gradients and instability during training.

- Avoids bias by proposal
- Learn likelihood instead of posterior

- Samples  $\{\Theta_n, X_n\}_{1:N}$  from the joint distribution  $p(\Theta, x)$ , by  $\Theta_n \sim p^{\sim}(\Theta)$ and  $X_n \sim p(x | \Theta_n)$  for n = 1, ..., N.
- Define  $p^{(\theta, x)} = p(x | \theta)^{(\theta)}$  to be the joint distribution of each pair  $(\theta_n, X_n)$ .
- Train a conditional neural density estimator  $q_{\varphi}(x \mid \theta)$ ,

- Max total log likelihood  $\sum_{n} \log q_{\phi}(\mathbf{x}_n | \boldsymbol{\theta}_n)$
- Approximately equivalent to maximizing  $\mathbb{E}_{\tilde{p}(\theta,\mathbf{x})}(\log q_{\phi}(\mathbf{x} | \theta)) =$
- Kullback–Leibler divergence  $D_{KL}(\cdot \| \cdot)$
- Maximum when KL is zero : $q_{\varphi}(x \mid \theta) = p(x \mid \theta)$  for all  $\theta$  such that  $p^{\sim}(\theta) > 0$

 $-\mathbb{E}_{\tilde{p}(\boldsymbol{\theta})}(D_{\mathrm{KL}}(p(\mathbf{x} \mid \boldsymbol{\theta}) \parallel q_{\boldsymbol{\phi}}(\mathbf{x} \mid \boldsymbol{\theta}))) + \mathrm{const}$ 

- Approximate the likelihood in the support of the proposal, regardless of the shape of the proposal.
- The way we propose parameters does not bias learning the likelihood asymptotically

- the proposal  $p^{\sim}(\theta)$  controls where  $q_{\phi}(x \mid \theta)$  will be most accurate.
- In a parameter region where p<sup>~</sup>(θ) is high, there will be a high concentration of training data, hence p(x | θ) will be approximated better.
- Final goal is estimating the posterior  $p(\theta \mid X_0)$ , use proposal that is high in regions of high posterior density

 Train qφ multiple rounds, similar with SNL, but train on all simulations obtained up to each round

 More training data in each round, qφ (x | θ) becomes a more accurate model=> p<sup>r</sup>(θ | X<sub>0</sub>) gets closer to the exact posterior

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Algorithm 1: Sequential Neural Likelihood (SNL)
Input : observed data \mathbf{x}_o, estimator q_{\boldsymbol{\phi}}(\mathbf{x} \mid \boldsymbol{\theta}),
                     number of rounds R, simulations per
                     round N
Output: approximate posterior \hat{p}(\boldsymbol{\theta} \mid \mathbf{x}_o)
set \hat{p}_0(\boldsymbol{\theta} \mid \mathbf{x}_o) = p(\boldsymbol{\theta}) and \mathcal{D} = \{\}
for r = 1 : R do
       for n = 1 : N do
               sample \boldsymbol{\theta}_n \sim \hat{p}_{r-1}(\boldsymbol{\theta} \mid \mathbf{x}_o) with MCMC
              simulate \mathbf{x}_n \sim p(\mathbf{x} \mid \boldsymbol{\theta}_n)
              add (\boldsymbol{\theta}_n, \mathbf{x}_n) into \mathcal{D}
      (re-)train q_{\phi}(\mathbf{x} \mid \boldsymbol{\theta}) on \mathcal{D} and set
       \hat{p}_r(\boldsymbol{\theta} \mid \mathbf{x}_o) \propto q_{\boldsymbol{\phi}}(\mathbf{x}_o \mid \boldsymbol{\theta}) p(\boldsymbol{\theta})
return \hat{p}_R(\boldsymbol{\theta} \mid \mathbf{x}_o)
```

- Choice of the neural density estimator  $q_{\phi}(X \mid \theta)$  :conditional Masked Autoregressive Flow
- Perform well in a variety of general-purpose density estimation tasks
- MAF: transformation of a standard Gaussian density N (0, I) through a series of K autoregressive functions f1, . . . , fK each of which depends on θ

$$\mathbf{x} = \mathbf{z}_{\mathbf{K}}$$
 where  $\begin{aligned} \mathbf{z}_0 &\sim \mathcal{N}(\mathbf{0}, \mathbf{I}) \\ \mathbf{z}_k &= f_k(\mathbf{z}_{k-1}, \boldsymbol{\theta}). \end{aligned}$ 

#### **Conditional Masked Autoregressive Flow**

 $\begin{aligned} \mathbf{x} &= \mathbf{z}_{\mathbf{K}} \quad \text{where} \quad \begin{array}{l} \mathbf{z}_0 &\sim \mathcal{N}(\mathbf{0}, \mathbf{I}) \\ \mathbf{z}_k &= f_k(\mathbf{z}_{k-1}, \boldsymbol{\theta}). \end{aligned}$ 

- Each  $f_k$  is a bijection with a lower-triangular Jacobian matrix, and is implemented by a Masked Autoencoder for Distribution Estimation conditioned on  $\theta$
- By change of variables, the conditional density is given by  $q_{\phi}(\mathbf{x} \mid \boldsymbol{\theta}) = \mathcal{N}(\mathbf{z}_0 \mid \mathbf{0}, \mathbf{I}) \prod_k \left| \det\left(\frac{\partial f_k}{\partial \mathbf{z}_{k-1}}\right) \right|^{-1}$ .

#### Experiments

• Neural Likelihood (NL)

(SNL without simulation guiding)

- SNPE-A
- SNPE-B
- Synthetic Likelihood (SL)
- Sequential Monte Carlo ABC (SMC-ABC)

#### Results

- toy model with complex posterior(fast)
- Lotka–Volterra model from ecology(slow)

#### A toy model with complex posterior

 $1.\theta$  is 5-dimensional

2.x is a set of four 2-dimensional points (or an8-dimensional vector) sampled from a Gaussian

3.mean m $\theta$  and covariance matrix S $\theta$  are functions of  $\theta$ :

$$\theta_i \sim \mathcal{U}(-3,3) \quad \text{for} \quad i = 1, \dots, 5$$
(3)

$$\mathbf{m}_{\boldsymbol{\theta}} = (\theta_1, \theta_2) \tag{4}$$

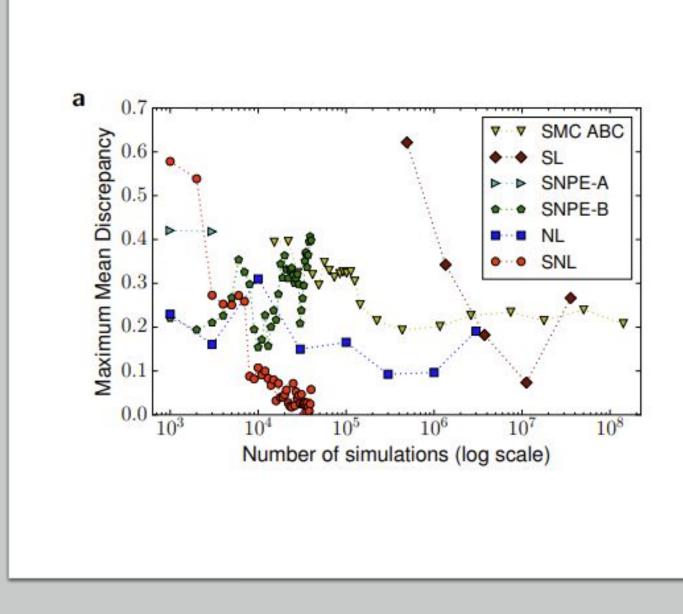
$$s_1 = \theta_3^2, \quad s_2 = \theta_4^2, \quad \rho = \tanh(\theta_5) \tag{5}$$

$$\mathbf{S}_{\boldsymbol{\theta}} = \begin{pmatrix} s_1^2 & \rho s_1 s_2\\ \rho s_1 s_2 & s_2^2 \end{pmatrix} \tag{6}$$

$$\mathbf{x} = (\mathbf{x}_1, \dots, \mathbf{x}_4)$$
 where  $\mathbf{x}_j \sim \mathcal{N}(\mathbf{m}_{\boldsymbol{\theta}}, \mathbf{S}_{\boldsymbol{\theta}}).$  (7)

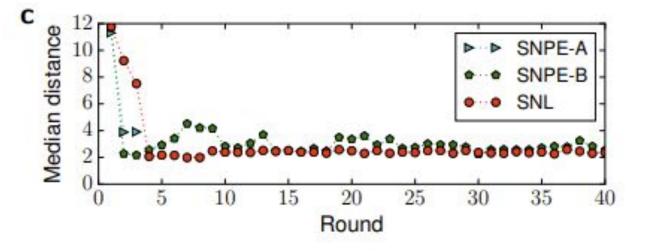
#### A toy model with complex posterior

- Y:Maximum Mean Discrepancy between the approximate posterior of each method and the true posterior
- X:Total number of simulations used
- Left corner best trade-off between accuracy and simulation cost



## Median distance between simulated and observed data for each round

- this plot we can assess convergence, and determine the minimum number of rounds to run for
- SNL has lower median distance compared to SNPE-B
- evidence that SNPE-B has not estimated the posterior accurately enough (as also shown in the left plot).

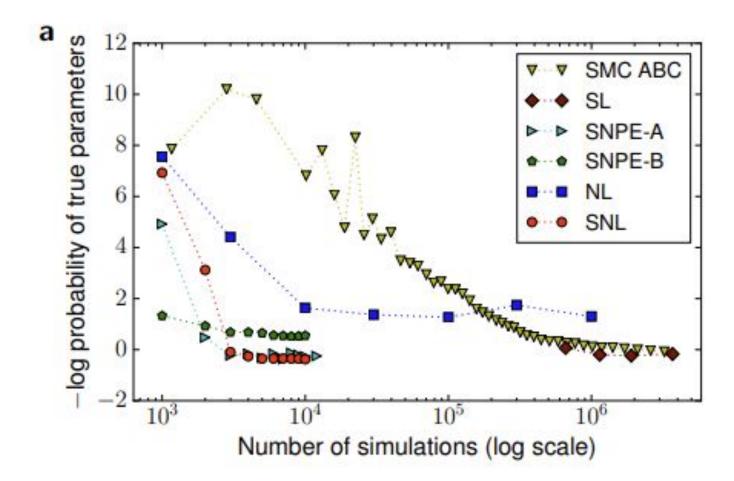


#### Lotka–Volterra population model

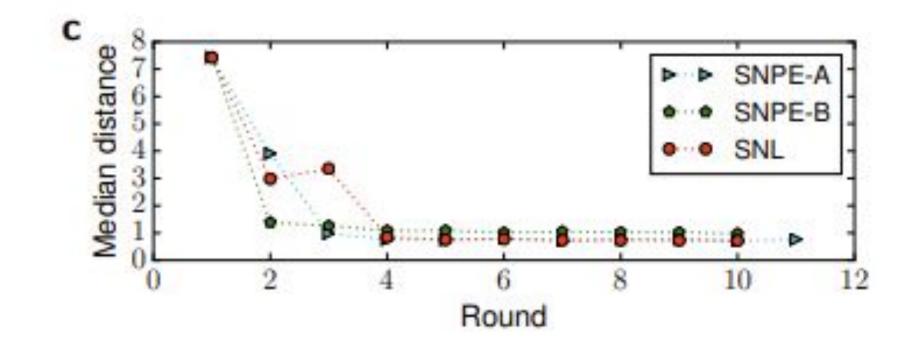
- Markov jump process that models the interaction of a population of predators with a population of prey
- Four parameters θ, which control the rate of (a) predator births, (b) predator deaths, (c) prey births, and (d) predator-prey interactions

#### Lotka–Volterra population model

- SNL and SNPE-A perform the best
- SNPE-B is less accurate



#### Lotka–Volterra population model



- SNPE-A and SNL have a lower median distance
- SNPE-B has not estimated the posterior accurately enough

#### Discussion

#### Performance and robustness of SNL

#### Scaling to high-dimensional data

A potential strategy for scaling SNL up to high dimensions is exploiting the structure of the data

#### • Learning the likelihood vs the posterior

learning the likelihood can often be easier than learning the posterior, and it does not depend on the choice of proposal

a model of the likelihood can be reused with different priors, and is in itself an object of interest that can be used for identifiability analysis [40] or hypothesis testing